## TOOL KIT CHART #2

#### FAULT ABBREVIATIONS: CODES FOR DESCRIBING CONFORMATION FAULTS

## IN THE BASSET HOUND

(Use the following abbreviations to help explain scores on any Number Chart or on a Prism Pedigree)

When appropriate, and especially on conformation traits scored as <u>Below Average</u> or <u>Very Poor</u>, you should include a Fault Abbreviation which explains <u>how</u> that trait is faulty. For example, a dog's <u>Hock Angulation</u> may receive a score of 4 (Below Average) but we will not know if it is because it is <u>Slightly Steep</u> (SS) or <u>Sickle-hocked</u> (SH). Use a score of "4 SS" or "4 SH" to explain your score. Add other codes to your scoring program, if necessary.

\*Refer to the Parts of the Basset Hound (Chart #4) and the Glossary of Terms (Chart #11) for definitions of terms used below. \*\*

## TRAITS AFFECTING MOVEMENT

- A. OVERALL BALANCE C (Cobby) L (Too long) TC (Too close to ground) LG (Leggy) LS (Lacks substance) IS (Insufficient sternum) EH (Over 15"-DISQUAL.) SH (Slack hindquarters) TD (Front and rear seem like 2 different dogs) WS (Viewed from top, shoulders are wider than hindquarters)
- B. SHOULDER PLACEMENT SFF (Set slightly far forward) VFF (Set very far forward) L (Loose)
- C. SHOULDER ANGULATION SS (Slightly steep) VS (Very steep)
- D. UPPER ARM [Should equal length of shoulder blade and be at approximately a 90 degree angle to it] SH (Too short) SS(Slightly steep) VS (Very steep)
- VO (Very out at the elbow) E. ELBOWS SO (Slightly out at the elbow)
- F. FOREQUARTERS [Front view standing] W ( Too wide) PF (Pinched front; narrow) M (Mismatched) NT (No turn out) IC (Insufficient crook) FDF (Fiddle front) PT (Pigeon toed; toes in) LW (Legs lack wrinkles)
  - K(Knuckles over-DISOUAL) BU(Ulna bowed in front leg) DP (Downat pasterns) PT (Pasterns turn in)
- G. HINDOUARTERS [Rear view standing] **CH**(Cow-hocked) **B**(Bow-legged) **CL** (Close) **M**(Mismatched) NR(Not rounded, slack) SH (Spread hocks)
- H. HOCK ANGULATION [Angle of lower thigh and hock=approx 90 degrees] SS (Slightly steep) VS (Very steep) OA (Overangulated) SH (Sickle-hocked)
- I. REAR ANGULATION [Angle of upper and lower thigh=approx. 90 degrees] SS (Slightly steep) VS (Very steep)
- J. M OVEMENT (Front View) [Coming towards you] WD(Wide) CL(Close) WG(Wings) P(Paddles) S(Shuffles) OL(Overlaps) HF (Hollow front due to lack of sternum and shoulders set far forward)
- K. MOVEMENT (Rear View) [Going away from you] CH(Cow-hocked) B(Bow-legged) CL(Close) SW(Side-winds) IR (Insufficient Reach) ID (Insufficient drive) XB (Front and rear movement not balanced) L. SIDE MOVEMENT
- L (Labored movement) H (Hitches in rear)
- M. OUTLINE IN MOTION **TB** (Topline bounces) **R** (Rolls) **LO** (Loses outline)

# OTHER BODY FEATURES

- N. BITE S (Scissors) U(Undershot) O(Overshot) E(Even) W(Wry)M (Teeth misaligned; malocclusion) ET(Extra tooth)
- O. TEM PERAMENT S(Shy) V(Vicious) N (Noise sensitive) DT (Down tail in ring) A (Anxious) FM (Fears men)
- SL(Slightly lacking in prominence) VL(Very lacking in prominence) PB (Pigeon breast) H (Too high)
- Q. KEEL (Length) [Extension behind front legs] SS (Slightly short) VS (Very short)
- R. HEAD W(Wide) F(Flat) P(Planes not parallel) O(Occiput not pronounced) S(Head too small for body) CB(Cheek bumps) ES(Excessive skin) D(Dry) NS (Not enough stop) TS (Too much stop)
- S. MUZZLE LL (Lacks lip) S (Snipey) TS (Too short) TL (Too long)
- T. EARS T (Too thick) F (Flat; no curl) H (High set) S (Too short) L (Too long)
- U. NECK SS (Slightly short) VS (Very short) NA (No arch) E (Ewe-necked)
- V. FEET F (Flat) H (Hare foot) TS (Too small) SF (Splay foot)
- W. RIBCAGE F (Flanged) SL (Slab-sided) SS (Slightly short) VS (Very short)
- R (Roached) D (Dip behind shoulder) S (Sway-backed) HR (High in rear) X. TOPLINE
- Y. UNDERLINE TT (Too tucked up)
- Z. BONE F (Fine; too light) M (Medium)

# COSMETIC DETAILS

- AA. EYES R (Round) P(Protruding) NH (Not enough haw) TH(Too much haw) L(Too light) MH (Mismatched haws'
- SL (Slightly low set) VL (Very low set) R (Rat tail) K (Kinked) NG (Not carried gaily) BB. TAIL S (Sickle)
- CC. COAT S (Too soft) L (Too long-DISOUALIFICATION) ES (Excessive skin on head and body)
- LN (Light nose pigment) LL (Light lip pigment) LE (Light eye rims) LT (Light toe nails) DD. PIGMENTATION
- EE. EXPRESSION H (Harsh) D (Dull)
- FF. MASCULINITY/FEM IN INITY DB (Doggy bitch) BD (Bitchy dog)
- GG. COLOR T (Tri-color) RW(Red and white) D (Dull)
- HH. SHOW QUALITY Y(Yes) N (No) P (Possible)